"Frying Pan"

South Korean Game

Presented by Jamie Jun

1. Teach the movement pattern at a steady beat. Ex. patsch, clap, thumb right (TR), thumb left (TL)

4 3 2

- 2. Add in the names showing where they should be said with which movement Ex. patsch, clap, TR, TL
- 3. Pre-play the game by chanting the introduction then saying "Everybody, 1!" or "Everybody, 2!" on TR and TL

Ex. Chant intro, then "Everybody, 3!"

"Jamie, Jamie, Jamie, Jamie"

TR TL

- 4. Then play the game by saying their name and number, "Jamie 3!"
- 5. The "penalty" will be to have the one who's "out" to leave the circle and play a hand drum at a steady beat.
- 6. Every time someone is "out," then they switch places with the drummer and the previous "out" person joins the game again.
- 7. Add 2-part canon, or hand drum ostinati and frying pan for improvisation.

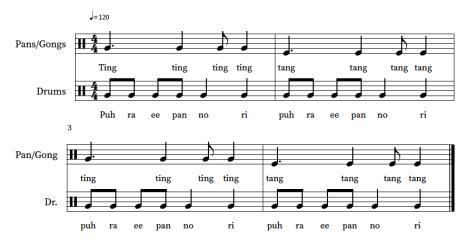
Chant Introduction

Arr. Jamie Jun



<u>Ostinati</u>

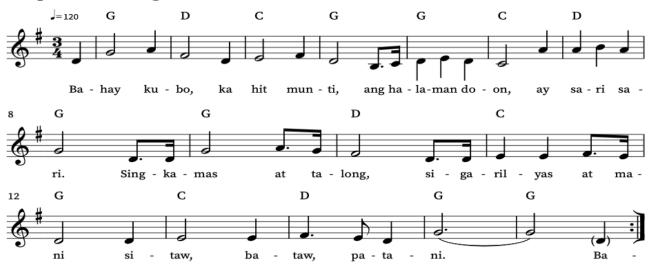
Scan for full presentation!





Bahav Kubo As Presented by Genesis Santos

Filipino Folk Song



Lyrics:

Bahay kubo, kahit munti, Ang halaman doon ay sari sari Singkamas at talong, sigarilyas at mani, Sitaw, bataw, patani

English Translation:

Nipa hut, even though it is small,

The plants there are varied.

Turnip and eggplant, winged bean and peanuts String beans, hyacinth beans, and lima beans

How to Teach the Song:

- 1. Teach the song by rote. My Process:
 - 1) rhythmic speech 2) echo singing from micro to whole phrases
 - 3) Start/Finish the phrase 4) Group with the teacher 5) group alone x2.
- 2. Finally, share the English translation of the song, and discuss the meaning of the words.

How to Teach the Game:

- 1. Display pictures of fruits and vegetables to the students. Instruct the students to show the shape of the vegetable with their bodies. Challenge them by 1) removing a body part, 2) deciding levels (low, medium, high), and/or 3) in groups of various sizes.
- 2. Next, either individually or in groups, instruct students to pick their favorite vegetable from the list and hold that shape
- 3. Afterwards, show the students the chordal slide and instruct the students that every time you play "1" make that vegetable shape, and when you don't play it stand in "performance posture."
- 4. Play the game while performing the song.
- 5. Repeat previous steps for other chords in the song
 - Level 1 Moving on one chords Level 2 Moving on two chords Level 3 Moving on three chord